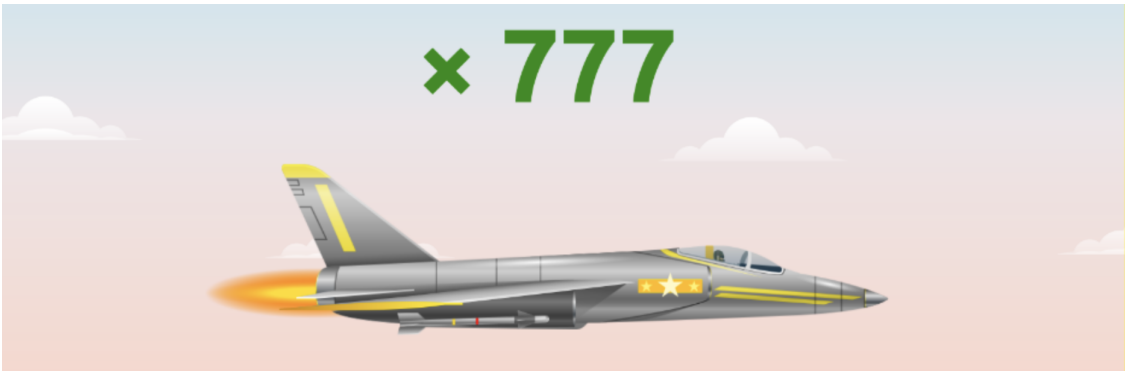
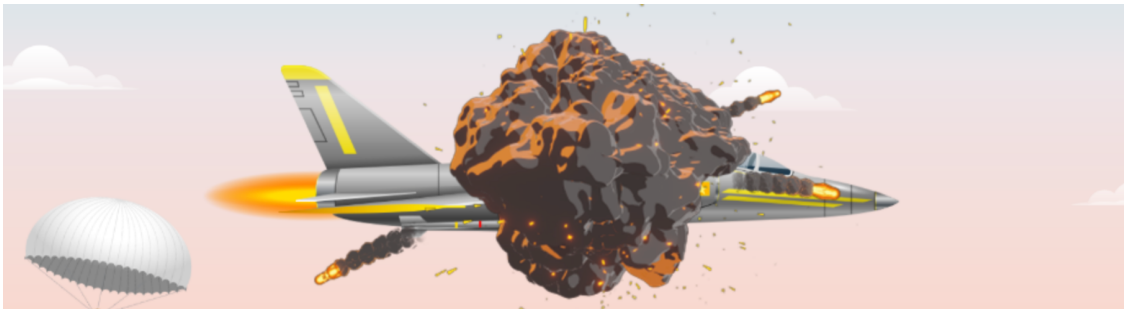
What is F777 Fighter?

F777 Fighter is a new and unique type of online games, made in military aircraft design. It is a multiplayer game that has many similar features with crash games. In this game the multiplier coefficient is constantly growing from the start of the game session till the F777 Fighter crash.



F777 Fighter aircraft

The objective of F777 Fighter is to take the Win with the highest possible multiplier coefficient prior to the crash of F777 Fighter aircraft. The Win is the player's Coins value multiplied by the multiplier coefficient.



F777 Fighter aircraft crash

Under the crash of F777 Fighter aircraft is meant any hit, shoot, cripple or other animations that results in F777 Fighter aircraft explosion.

How to start the game round?

F777 Fighter is a multiplayer game and several players play the game session simultaneously. The game session starts irrespective whether You have started a game round and accordingly take part in it. This means that You can see F777 Fighter aircraft flying and crashing, as well as other game animations and results of other players without starting the game round.

Under the game session is meant a period from the moment after a first multiplier coefficient appears on the screen to the moment of the F777 Fighter aircraft crash.

You can start a game round only after You set Coins value prior to its start. The game round starts with the game session. The game round period lasts from the moment after a first multiplier coefficient appears on the screen to the moment of the F777 Fighter aircraft crash or your click on the Take button (your click on the last Take button - in the case when 2 Coins values were set prior to start of such game round), whichever occurs first.

Setting Coins values

Coins value may be set only prior to the start of the game round, namely during the fixed time for making the setting Coins value or after You finished the game round - for the next game round only.

You can cancel Coins value set by you by clicking on the Cancel button prior to the start of the game session. No Coins value can be set or changed or cancelled after the start of the game round. By clicking on the Cancel button, You return your balance and account to the prior stage, meaning the Coins value is returned to your balance. Please draw your attention that clicking on the Cancel button may affect some bonuses connected with canceled Coins value, namely they may be deemed void.

You can set Coins value with corresponding "+" and "- " buttons in the corresponding sector or by entering the Coins value with your keyboard (after clicking on the Coins value on the screen) or by clicking on any of the buttons indicating the predetermined Coins value, located on the right of the SET COINS VALUE button.

Max Coins value
You can choose the maximum Coins value by clicking on the Max Coins value button.

More than one Coins value
Limbo Cat game offers You an opportunity to set 2 Coins values simultaneously and win more. To enable this feature You have to click on the "+" button that is located on the right of the SET COINS VALUE button and the second Coins value sector will automatically appear.

In order to set the second Coins value You have to make all the actions as for the first Coins value in the second Coins value sector, namely set Coins value and click on the SET COINS VALUE button that corresponds to the second Coins value.

The first and the second Coins values are not connected, You can set different Coins values, as well as to set only one of the Coins values. In order to close the second Coins value sector You have to click on the "X" button located on the right of the SET COINS VALUE button.

How to take the Win?

In order to take the Win You have to click on the Take button prior to the moment of the F777 Fighter crash. The game round will be automatically ended after clicking on the Take button. In the case when the F777 Fighter crash occurred first, You lose the game round and the Coins value or Coins values (in the case when 2 Coins values were set) for this game round.

The Win is your Coins value multiplied by the multiplier coefficient indicated on the game screen. The Win amount is indicated on the Take button.

In the case You set 2 Coins values prior to the start of game round 2 Wins may be taken.

By clicking on the Take button You take only Win that is indicated on this particular Take button. This means that in the case when You have made 2 Coins values for the game round and clicked the Take button located in either sector, You take only the Win amount indicated on clicked Take button and the Win allocated with another Coins value sector may be taken later during this game round prior to the F777 Fighter crash.

In the case when no click on the remaining Take button is made prior to the F777 Fighter crash, the Coins value associated with that sector is lost.

Award rules

There are no lines in this game. The Win is awarded automatically after You clicked on the Take button.

Auto mode

In this game You can set Coins value automatically for each next game round, as well as the take of the Win in each game round to be conducted automatically without clicking on corresponding buttons during the Auto mode session.

Auto for SET COINS VALUE

In order to activate auto mode for the Coins value, namely to make the Coins value be deducted automatically for each game round (Auto SET), You have to click on the Auto SET switch button in the Coins value sector to make it active (active button has yellow colour) and set the Coins value prior to the end of game round. You can start the Auto SET session in respect of 1 or two Coins values by clicking on the Auto switch button in the corresponding sector. The Auto SET session will start automatically with the next game round.

You can change Coins value in the Auto SET session after taking the Win for the corresponding game round but prior to the F777 Fighter crash in this game round.

During the Auto SET session You can cancel deduction of Coins value for the next game round by clicking on the corresponding Cancel button prior to the start of such a game round. Clicking on the Cancel button does not finish the Auto SET session. In order to stop and finish the Auto SET session You have to click on the corresponding Auto SET switch button to make it inactive (inactive button has grey colour).

Auto SET session is automatically finished when set by the player Coins value is higher than the player's balance.

Auto Take

In order to activate auto mode for the take function, namely to make the take of Win automatically occur when the set multiplier coefficient appear on the game screen (Auto Take), You have to click on the Auto Take switch button in the Take sector to make it active (active button has yellow colour) and set the multiplier coefficient prior to the end of the game round. You can set the multiplier coefficient after the appearance of which the Auto Take will occur by clicking on the corresponding "+" and "- " buttons in the Take sector or by entering the take amount with your keyboard (after clicking on the take value).

You can start the Auto Take session in respect of 1 or two Coins values by clicking on the Auto switch button in the corresponding Take sector. The Auto Take session will start automatically with the next game round.

You can change the value of the take (multiplier coefficient) in the Auto Take session after taking the Win for the corresponding game round but prior to the F777 Fighter crash in this game round.

During the Auto Take session You can take the Win prior the multiplier coefficient indicated in Take sector will appear by clicking on the corresponding Take button. Clicking on the Take button does not finish the Auto Take session. In order to stop and finish the Auto Take session You have to click on the corresponding Auto Take switch button to make it inactive (inactive button has grey colour).

Auto Take session is automatically finished when set by the player Coins value is higher than the player's balance.

In the event when You are disconnected, Auto SET Auto Take and Auto Play will stop.

Please draw your attention that the take of your win in Auto Take mode may occur only after the end of refueling. For example, in the event when your Coins value - 1 and your Auto Take coefficient - 7.00. and the refueling (to which 20% were allocated) started at 6.30. and ended with coefficient 7.56 - your win - 7 (Coins value multiplied by your Auto Take coefficient) will be automatically taken after the end of refueling. And in the event when the refueling ended with F777 Fighter crash - the game round will be deemed to be finished at coefficient 6.30. and no win will be awarded to You.

Bonus

In F777 Fighter the aerial refueling aircrafts increase the multiplier coefficient. After the aerial refueling aircraft finished the refueling of F777 Fighter aircraft, the multiplier coefficient that was prior to such refueling increases on the percentage allocated with the aerial refueling aircraft.

For example, when the multiplier coefficient was equal to 7.77 prior to the refueling, after refueling with aerial refueling aircraft to which 20% were allocated, the multiplier coefficient will be equal to 9.32.

Please draw your attention to the fact that the bonus is awarded only after the end of refueling. In the event when the refueling ends with F777 Fighter crash (meaning the crash is just after the end of the refueling) no bonus will be awarded.



Aerial refueling aircraft

aerial refueling aircraft increases the multiplier coefficient

Jackpot

In the F777 Fighter a progressive jackpot (Jackpot) is available. This jackpot is available only in this game and is not connected with any other games. The current value of the Jackpot is displayed on the game screen.When the Jackpot is won, all the winners are notified and the Jackpot value resets to the starting value.

The Jackpot may be won after the multiplier coefficient in the game exceeds 3.00. The exact game session and moment of the Jackpot win is determined by a random number generator. Fighter is the multiplayer game, so the Jackpot may be won by all the players that during the corresponding game session do not end the game round by taking the Win after the multiplier coefficient exceeded 3.00 and prior to the moment when Jackpot win occured.

The Jackpot win value will be distributed and awarded according to the following formula:

- Jackpot value is divided into parts between the winners according to the proportion of such winner's Coins value(s) to the sum of Coins values of all the winners. For example, if your Coins value is equal to 5 and the sum of Coins values of all winners (including yourself) is equal to 100, You will obtain 5% of the Jackpot value;
- in the event when there is only one winner, such winner takes all the Jackpot value.

Jackpot win award shall be calculated on the basis of the Jackpot value according to servers' information. If the communication between the platform and servers where the information on the Jackpot is held fails, the game becomes unavailable, then there shall not be any contributions or claims towards the Jackpot, the Jackpot value remains the same until the communication is resumed. Jackpot wins are subject to verification by the platform and game supplier, only such mutual decisions should be final and no additional correspondence with the players shall be entered into.

Additional features

In this game You can see your own results for the last game rounds by clicking on the My COINS VALUES button, as well as the results of other players by clicking on the Players button. Please draw your attention to the fact that by playing this game You agree and give your express and precise consent to display your nickname, Win, as well as your Coins value and multiplier on which the Win was taken.

You can also express your feelings and emotions in respect of the game session by clicking on any of the smiley faces. The smiley faces chosen are visible to all the players, please be suave and polite.

Additional Information

The following issues and settings may be subject to the terms and conditions of the platform where You play:

- procedures used to manage unfinished games;
- time after which inactive game sessions automatically end.

For more information please refer to the website of the online game platform where You play.

Please draw your attention to the fact that on some devices clicking near any symbol, element or any button is equal to clicking on the corresponding button.

IIn the event of malfunction of the gaming software, all affected Coins value deductions and plays are rendered void, all affected Coins value deductions are refunded. Rendering of Coins value deduction void means that any wins, as well any other bonuses formed or awarded as a result of such Coins value deduction become void.

Please draw your attention to the fact that the internet connection speed may affect the gameplay.

Game Control



Menu button:

displays the Menu.



Rules button:

displays the Game Rules.



Sound button:

turns sounds on or off.



Home button:

quits the game and returns to the previous webpage of the online platform.